Beginning in the summer of 2022, Audi will become the first manufacturer to transform the automobile into an experience platform for virtual reality

- Audi vehicles with the MIB 3 infotainment system will be holoride-capable from June 2022
- Experience drives by the startup holoride with Audi at the South by Southwest music, film and tech festival
- New technology merges virtual-reality content with driving movements in real time

Ingolstadt, March 12, 2022 – Audi is the first automobile manufacturer in the world to bring virtual-reality entertainment from holoride into series production. Beginning this summer, back seat passengers can put on virtual reality glasses (VR glasses) and immerse themselves in various media formats such as games, films and interactive content. The main attraction: The virtual content adapts to the driving movements of the car in real time. From June 2022, Audi models with the latest upgrade of the modular infotainment toolkit (MIB 3) will be holoride-capable. The new technology will be introduced at the South by Southwest® (SXSW) festival in the United States. Visitors there will be able to experience holoride in a moving vehicle.

In the future, passengers will be able to use the time on the way from point A to point B for a thrilling game experience. From June 2022, passengers in the back seat of an Audi will experience films, video games and interactive content much more realistically using VR glasses. A car ride will become a multimodal gaming event.

The technology will be introduced at the South by Southwest® (SXSW) music, film and tech festival in Austin, Texas, and visitors will be able to take drives in the back seats of fully electric Audi vehicles. holoride is closely associated with South by Southwest, and won the prestigious SXSW Pitch 2021 in the category “Entertainment, Gaming & Content” as well as the “Best in Show” award.

**holoride creates immersive experiences**

Behind holoride there is a technology that adapts virtual content to the car’s driving movements in real time:

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The equipment, data and prices specified in this document refer to the model range offered in Germany. Subject to change without notice; errors and omissions excepted.*The collective fuel/electric power consumption and emissions values of all models named and available on the German market can be found in the list provided at the end of this text.
For example, if the car is taking a right turn, the spaceship in the imaginary world will also fly to the right. If the car accelerates, the spaceship speeds up too. Initiated by Audi, development of this innovative VR or XR (extended reality) technology is being advanced and commercialized for different manufacturers by the tech entertainment startup holoride.

With this approach, the Munich-based startup has established a completely new media category that they call “Elastic Content” – content that adapts to driving movements, journey time and driving route. The result is immersive experiences with a previously unknown level of quality.

**From June, a large number of Audi models will be holoride-capable**

From June, select models that roll off the line with the third generation modular infotainment toolkit (MIB 3) and the latest software cluster will be holoride-capable. Concretely, this means: Audi A4, A5, A6, A7, A8, Audi Q5, Q7, Q8, Audi e-tron* and Audi e-tron GT quattro*. From June, the Audi models mentioned will be ready for holoride in the entire European market, as well as in Canada, the United States, Japan and China. The availability of holoride itself may deviate from this depending on the individual market. The new startup technology will launch in Germany, the United Kingdom and the US market. Other markets will follow successively.

To use holoride, a virtual reality headset that has been enabled for it must be connected with the vehicle. The connection is created wirelessly via Bluetooth Low Energy (BLE).

**holoride – already a colorful history**

holoride was first presented at CES 2019 (Consumer Electronics Show) in Las Vegas. In cooperation with Disney Games and Interactive Experiences, holoride implemented a VR game experience from the Marvel Universe for cars. In addition to other activities and showcases, during a roadshow through California from Los Angeles to San Francisco in the summer of 2021, holoride visited other production and game studios to demonstrate the technology’s possibilities to potential partners. Visitors to IAA 2021 in Munich, under the fitting motto “Let’s talk about progress,” were among the first to take demo rides with holoride. Attendees of the Salzburg Festival were also able to enjoy holoride in the back seat of an Audi e-tron* and experience time travel through the musical epochs of the City of Salzburg while searching for a young Mozart.

**Autonomous Driving Opens New Paths**

In the future, the progressive automation of travel by car will not only make new forms of entertainment possible while driving – it will also open up increased opportunities to learn and work on the road. When drivers also no longer have to concentrate on driving in the future, they can turn their attention to other things – work, reading, watching films, or gaming. The motion-synchronized voyage through virtual worlds with holoride also reduces the common phenomenon of motion sickness often experienced by passengers reading a book or enjoying audiovisual media on electronic devices such as tablets.

For users, the interior will become their personal free space, and for designers, it will become the new design center. After all, the design process begins with the question: who will be sitting in a new model and what will people want to do there?

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In the future, designers will no longer design cars from the outside in, but from the inside out – and therefore customers will literally become the center of attention.

You can find more information about holoride in our press kit.

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About holoride

holoride is the leader in Elastic Content for in-vehicle entertainment. Founded in 2018 by Nils Wolny, Marcus Kuehne, Daniel Profendiner, and Audi, holoride connects Extended Reality (XR) content in real-time with motion and location-aware vehicle data, such as physical feedback and navigation, to create hyper-immersive XR content and experiences for passengers.

Using the power of blockchain, holoride has launched its own cryptocurrency called RIDE which aims to supercharge its content ecosystem, drive engagement, and create value among all participants. The RIDE token will connect car manufacturers, content creators, brands, and passengers for a novel in-vehicle experience economy.

In April 2021, holoride raised €10 million in its Series A funding round led by Terranet AB, earning the company a €30 million valuation. That same year, holoride won the prestigious SXSW Pitch and was also named Best in Show. It has been hailed “Best of CES 2019“ four times, recognized as one of the "100 Best Inventions of 2019" by TIME Magazine, and is part of the global innovation platform "STARTUP AUTOBAHN powered by Plug and Play".

For more information, please visit https://www.holoride.com/.

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The Audi Group is one of the most successful manufacturers of automobiles and motorcycles in the premium and luxury segments. With its brands Audi, Ducati, Lamborghini and, since January 1, 2022, Bentley, it comprises the premium brand group within the Volkswagen Group. Its brands are present in more than 100 markets worldwide. Audi and its partners produce automobiles and motorcycles at 21 locations in 13 countries.

In 2021, the Audi Group delivered around 1.681 million cars from the Audi brand, 8,405 sports cars from the Lamborghini brand and 59,447 motorcycles from the Ducati brand to customers. More than 85,000 people all over the world work for the Audi Group, around 58,000 of them in Germany. With its attractive brands, new models, innovative mobility offerings and groundbreaking services, the premium brand group is systematically pursuing its path toward becoming a provider of sustainable, individual, premium mobility.

*The collective fuel/electric power consumption and emissions values of all models named and available on the German market can be found in the list provided at the end of this text.*
Fuel/electric power consumption and emissions values** of the models named above

**Audi e-tron**
Combined electric power consumption in kWh/100 km (62.1 mi): 26.1–21.0 (WLTP); 24.3–20.9 (NEDC); combined CO₂ emissions in g/km (g/mi): 0 (0)

**Audi e-tron GT quattro**
Combined electric power consumption in kWh/100 km (62.1 mi): 21.8–19.9 (WLTP); 19.6–18.8 (NEDC); combined CO₂ emissions in g/km (g/mi): 0 (0)

**The indicated consumption and emissions values were determined according to the legally specified measuring methods. Since September 1, 2017, type approval for certain new vehicles has been performed in accordance with the Worldwide Harmonized Light Vehicles Test Procedure (WLTP), a more realistic test procedure for measuring fuel consumption and CO₂ emissions. Since September 1, 2018, the WLTP has gradually replaced the New European Driving Cycle (NEDC). Due to the more realistic test conditions, the consumption and CO₂ emission values measured are in many cases higher than the values measured according to the NEDC. Additional information about the differences between WLTP and NEDC is available at [www.audi.de/wltp](http://www.audi.de/wltp).**

At the moment, it is still mandatory to communicate the NEDC values. In the case of new vehicles for which type approval was performed using WLTP, the NEDC values are derived from the WLTP values. WLTP values can be provided voluntarily until their use becomes mandatory. If NEDC values are indicated as a range, they do not refer to one, specific vehicle and are not an integral element of the offer. They are provided only for the purpose of comparison between the various vehicle types. Additional equipment and accessories (attachment parts, tire size, etc.) can change relevant vehicle parameters, such as weight, rolling resistance and aerodynamics and, like weather and traffic conditions as well as individual driving style, influence a vehicle’s electric power consumption, CO₂ emissions and performance figures.

Further information on official fuel consumption figures and the official specific CO₂ emissions of new passenger cars can be found in the “Guide on the fuel economy, CO₂ emissions and power consumption of all new passenger car models,” which is available free of charge at all sales dealerships and from DAT Deutsche Automobil Treuhand GmbH, Hellmuth-Hirth-Str. 1, 73760 Ostfildern-Scharnhausen, Germany ([www.dat.de](http://www.dat.de)).